

Deterministic Scheduling of Periodic Messages for Cloud RAN

Dominique Barth, **Maël Guiraud**, Brice Leclerc, Olivier Marcé, Yann Strozecki

DAVID, Université de Versailles Saint Quentin - Nokia Bell Labs France

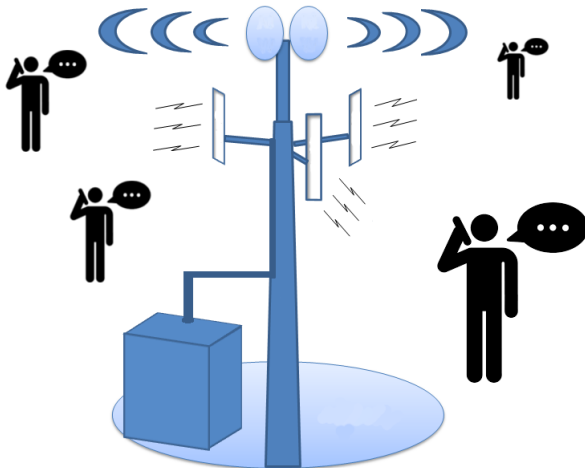
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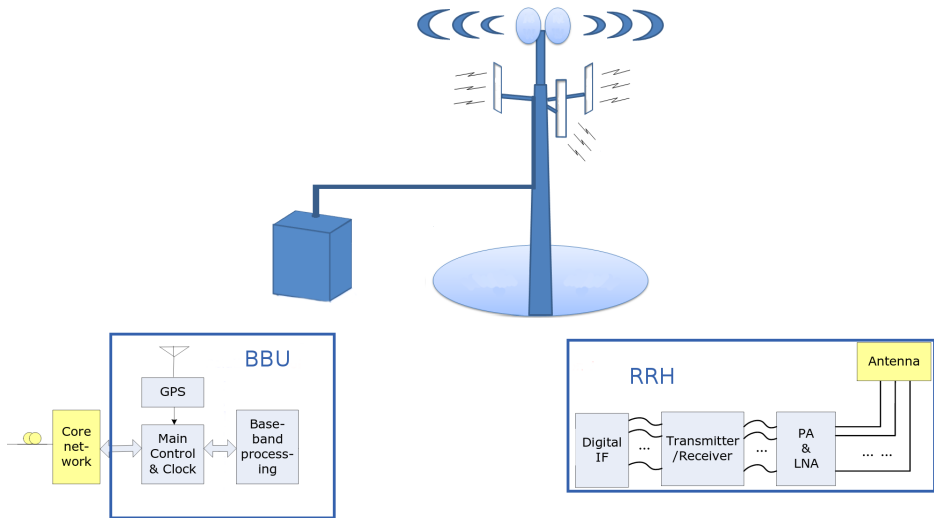
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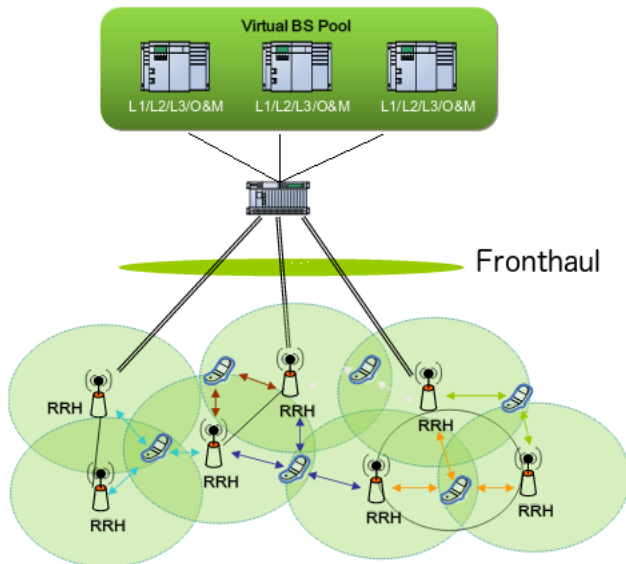
A Base Transceiver Station



BBU/RRH



Fronthaul

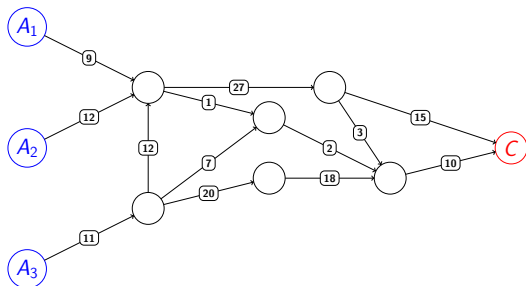


Constraints in Fronthaul network :

- Highly loaded
- Periodic traffic
- Latency must be guaranteed

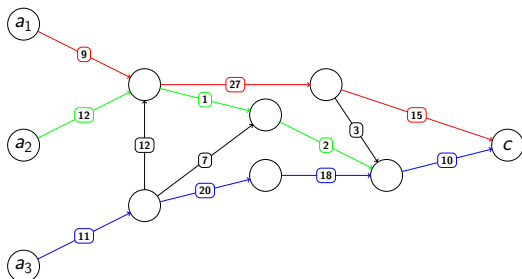
Current approaches:

- PtP connections → Too expensive
- Statistical multiplexing → No latency guarantees



- Network : Weighted Directed Graph
- RRH / BBU \rightarrow set of vertices **A (Antennas)** and **C (Computation)**
- Physical Delay of a link \rightarrow Weight of the arc

Routed Network



There is a route going from each RRH to the BBU.

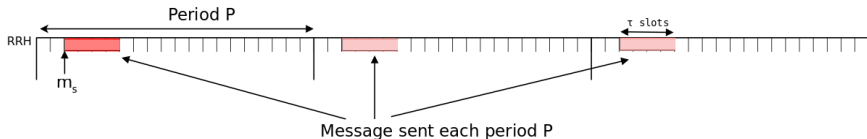
A **routed network** : set of routes.

The communication process

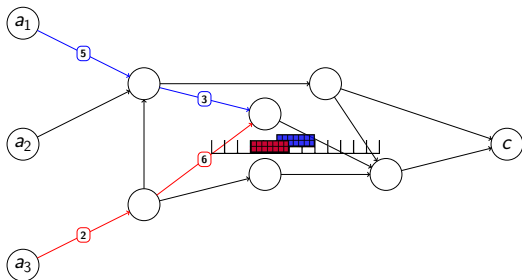
Two parameters

- The period P
- The size of a message τ

The time is discretized and on each route of the network, every P units of time, a message of size τ is emitted.



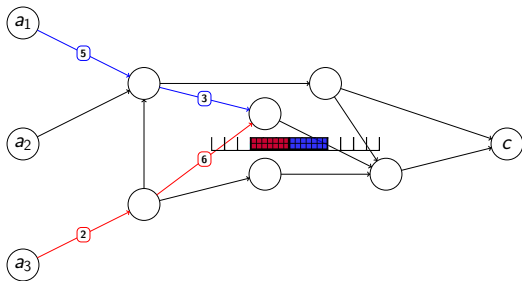
The process is **periodic** : the message is emitted in each period at the same time, called **offset**.



There is a **collision** between two routes when their messages go through the first vertex of a common arc at the same time.

Periodicity must be taken into consideration

Assignment

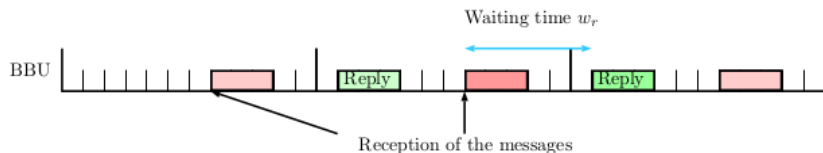


Choosing the offset such that there are no collisions.

An **assignment** is a choice of offsets for each route without collisions.

Full process

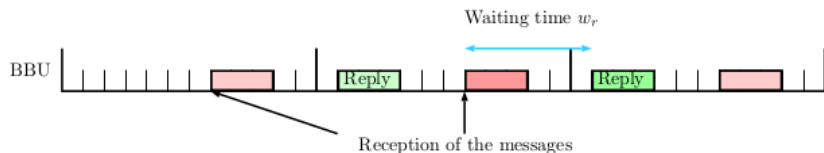
In each BBU, one can choose the **waiting time** before sending back the answer.



The **process time** of a route is defined by $PT(r) = 2 \times \lambda(r) + w_r$.
 $\lambda(r)$ is the length of the route r .

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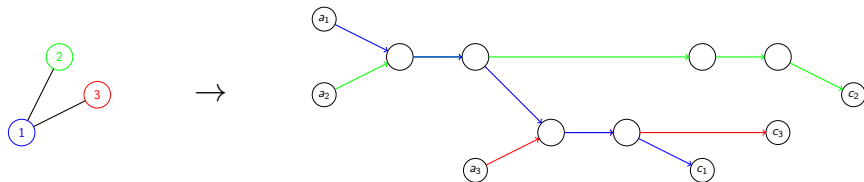
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Periodic Assignment for Low Latency (PALL)

Input: A routed network (G, \mathcal{R}) , the integers P , τ and T_{max} .

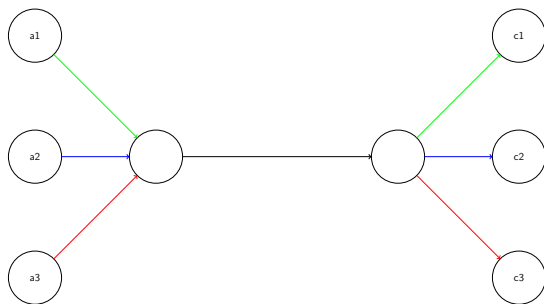
Question: does there exist a (P, τ) -periodic assignment of (G, \mathcal{R}) such that for all $r \in \mathcal{R}$, $PT(r) \leq T_{max}$?

Problem PALL has been shown NP-hard and non-approximable.



Reducing an instance of k -coloring into an instance of our problem.

Star network



One link shared by all routes.

No waiting time : solutions

Three proposed solution :

- Send the message from the shortest to the longest route.
 - The size of the period can be determined : $n\tau + 2(\lambda(r_{n-1}) - \lambda(r_0))$
 - Efficient for short routes but clearly bad for long routes.

No waiting time : solutions

Three proposed solution :

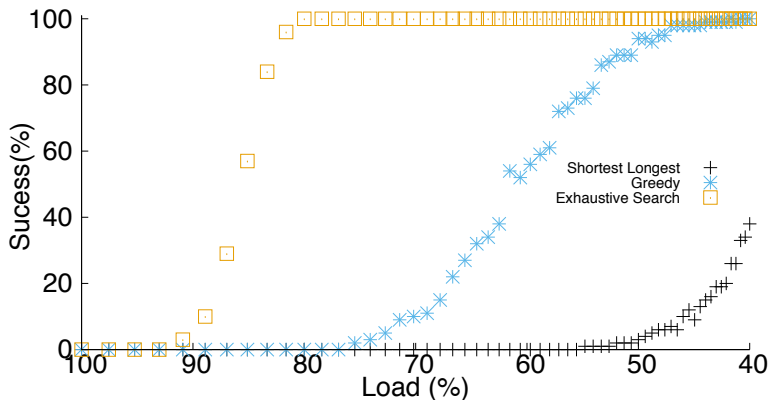
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- Greedy algorithm
 - Bound of the size of the period : $3n\tau$
 - Good complexity : n^2

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 - Good complexity : n^2
- Exhaustive generation
 - Ensures to find a solution if it exists
 - FPT in the number of routes

Results



Not efficient under high loads : need to allow some waiting time.

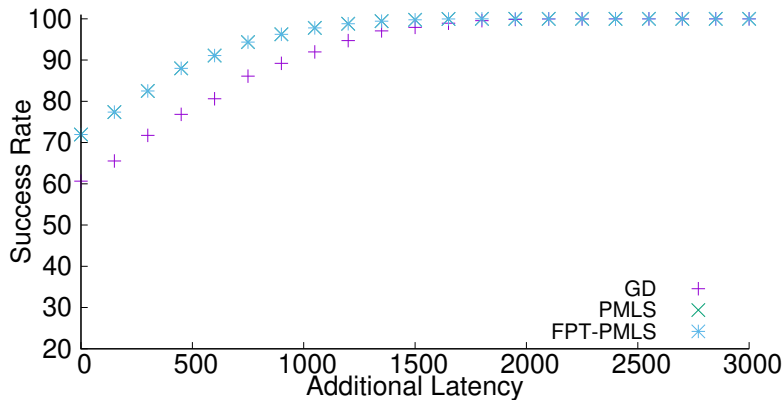
A two stages approach

First step. We fix the offsets of the forward routes according to several heuristics.

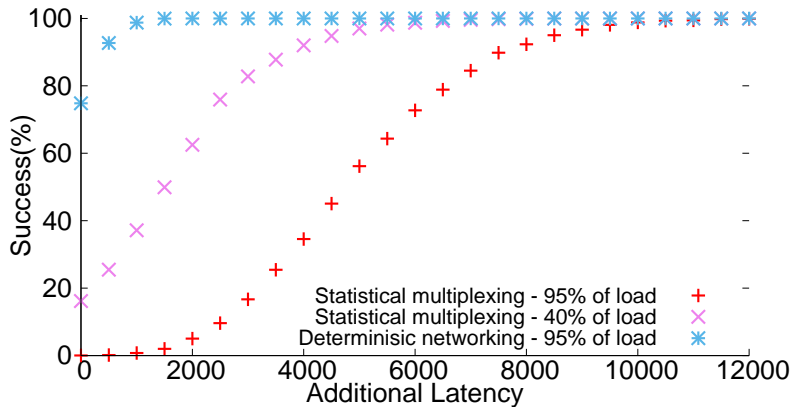
Second step. Algorithms to schedule the backward routes.

- A greedy algorithm (GD)
- Scheduling algorithm adapted for periodicity (PMLS)
- FPT algorithm (FPT-PMLS)

Performances of the algorithms



Deterministic vs Stochastic



Conclusion

- Deterministic scheme outperforms traditional statistical multiplexing for our periodic schemes.
- Next steps : other topologies, fragmented messages, allowing jitter...

Thank you for your attention.